

EFFECTIVE COMMUNICATION THROUGH DIGITAL STORYTELLING

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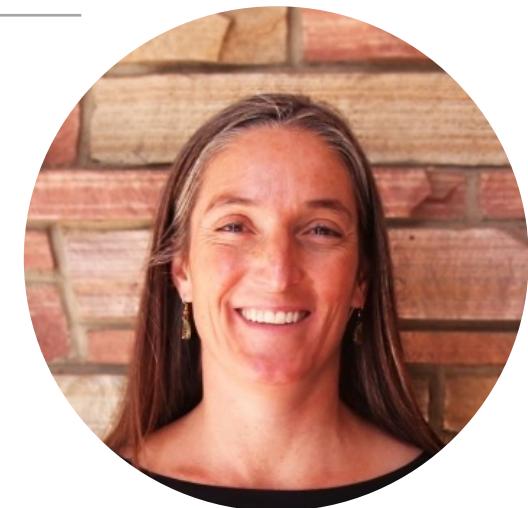
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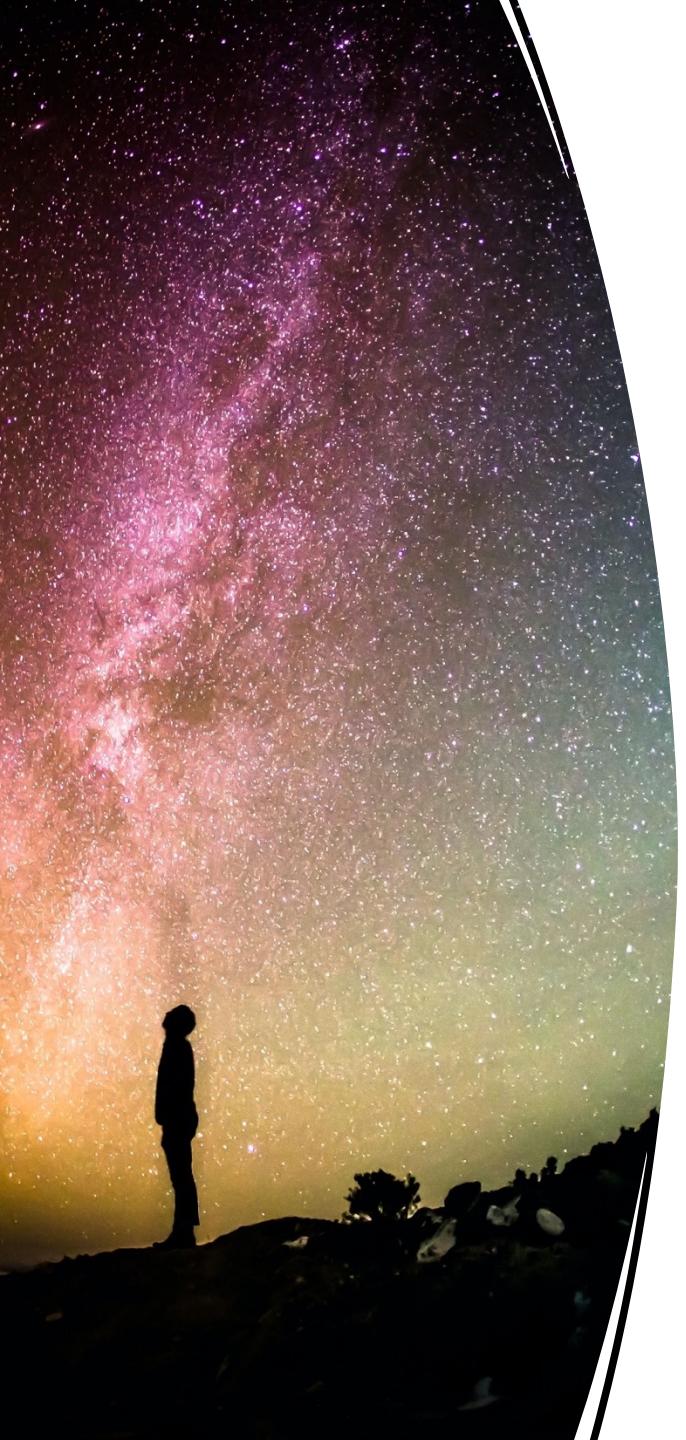
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First, some context for this presentation

CSL held its 5-year Science Review on February 23-25

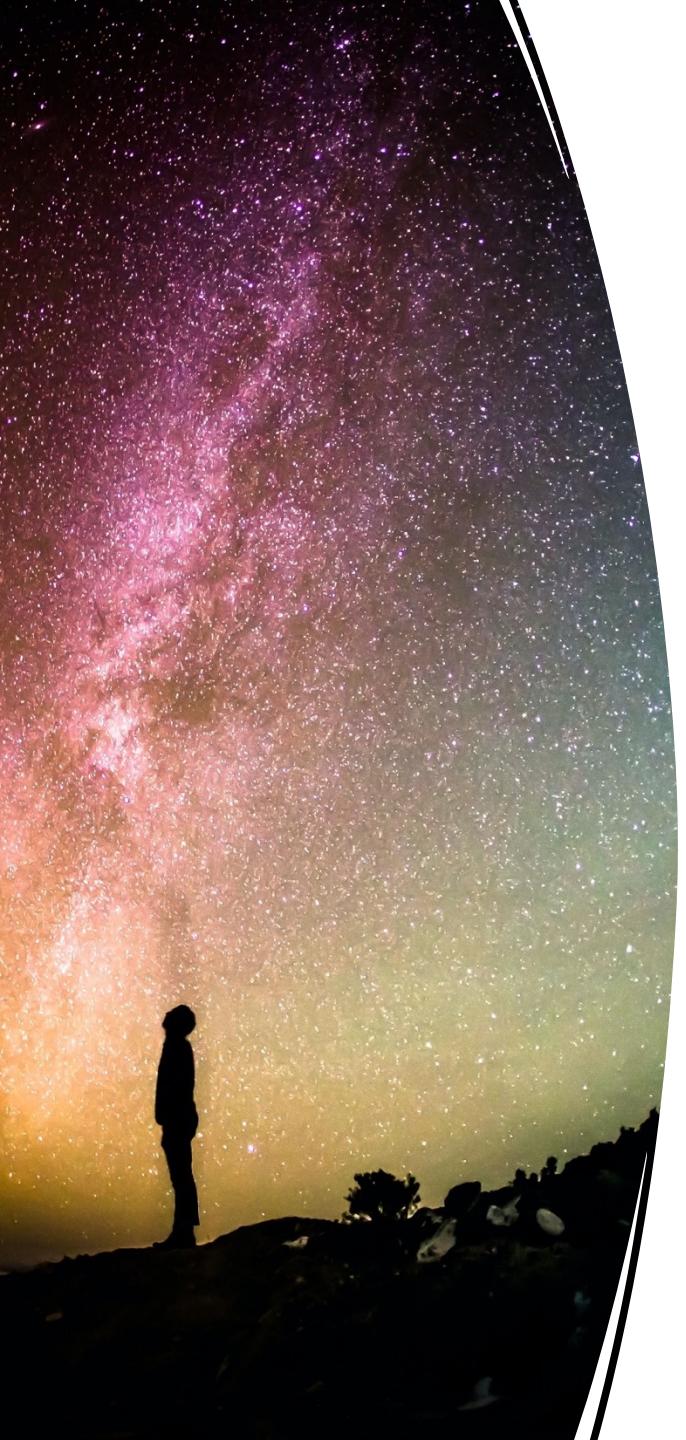
Due to COVID-19, we could not hold a traditional, in-person review with PowerPoint presentations and posters

Instead, we had to develop a new, virtual format to communicate our science

We relied almost exclusively on digital storytelling using Esri StoryMaps for presenting our research.

This approach received very positive feedback from reviewers and stakeholders

This is CSL's first use of StoryMaps as a communications tool. Other NOAA Labs/Programs/Offices have used StoryMaps with much success. Our use is the first, to our knowledge, on the large scale of a Science Review.



The Challenge

We had to design an all-virtual Science Review that met the following objectives and criteria:

1. Present a very large body of complex research on a wide range of topics autonomously (*without a presenter to explain or answer questions*)
2. Communicate complex research in a way that is **accessible** to range of audiences (*incl. experts, non-experts, non-scientists, administrators*)
3. Communicate complex research in a way that is **engaging** to a range of audiences (*no death by PowerPoint or PDF*)
4. **Impress** our audience by what we have done and **create excitement** for what is to come
5. Added benefit: create valuable resources and content that can be used beyond the Review

These are the same challenges confronted in all science communication and outreach.

*The response to all of these challenges was heavy use of visual and interactive content through **digital storytelling**.*



So, what is *digital storytelling*?

Digital storytelling refers to the use of digital multimedia to tell a compelling and emotionally engaging story.

Digital stories combine a variety of communication and media elements, often within a **narrative structure**, and are typically interactive (through scrolling and/or clicking)

- Photos, Graphics, Imagery
- Videos
- Animations
- Maps
- Charts, Graphs, and other Data Visualizations
- Links and/or Embedded Web Content

The **effectiveness** of digital storytelling for communication has been recognized by mass media in recent years, leading to growing popularity of interactive web content
(see *The Upshot* section of the New York Times)

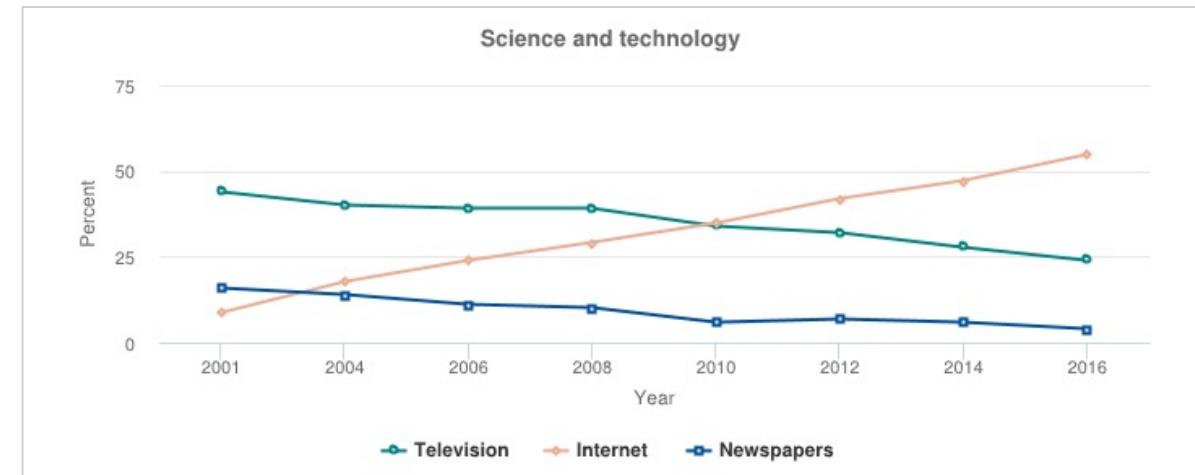
Trends in journalism & mass media can help to inform our own communication strategies

Changing trends in information consumption (esp. science)

NSF Science & Engineering Indicators Report:

In 2018, 57% of Americans cited the Internet as their primary source of Science and Technology information; this has risen steadily from 9% in 2001.

(Only 3% said Government Sources)



Reuters 2019 Digital News Report:

Consumers are becoming increasingly conscious of the time they are wasting online...predict more people leaving social networks and focus on 'meaningful' and higher quality content.

"Organizations that consider the user experience will have more success."

Reuters/Oxford Journalism, Media, and Technology Trends for 2021:

Survey respondents point to the need to **focus more on interaction and visual design**.

"Newsrooms will need to innovate in new digital formats if they are to successfully engage audiences on the platforms where they choose to consume news."

Benefits of digital storytelling for science communication

1. Accessible to wider and more diverse audiences

- “*Something for everyone*” – different audiences prefer different content types and learn differently
- “*Choose your own adventure*” – Viewer can quickly gain insight on key takeaways *OR* can dive deeper into different topics by watching videos, clicking links, exploring maps, etc.

2. Engages people through multiple pathways simultaneously (text, visual, audio, interactive content)

- increases learning and information retention
- *example of meeting someone at party*

3. Ideal for narrative communication

Growing body of research showing that narrative communication (i.e., storytelling) is more effective than logical-expository communication for science

- Narrative communication connects information with emotion – increases engagement and interest

<i>Expository (neutral)</i>	<i>vs.</i>	<i>Narrative</i>
“The queen died and then the king died.”		“The queen died and then the king died of grief.”

- Narratives “humanize” the content, which in turn builds trust.
- Narrative format is the *default cognition pathway* for learning new information and storing to memory.

Our tool for the Science Review: Esri StoryMaps

StoryMaps is a web-based tool from Esri
for digital storytelling

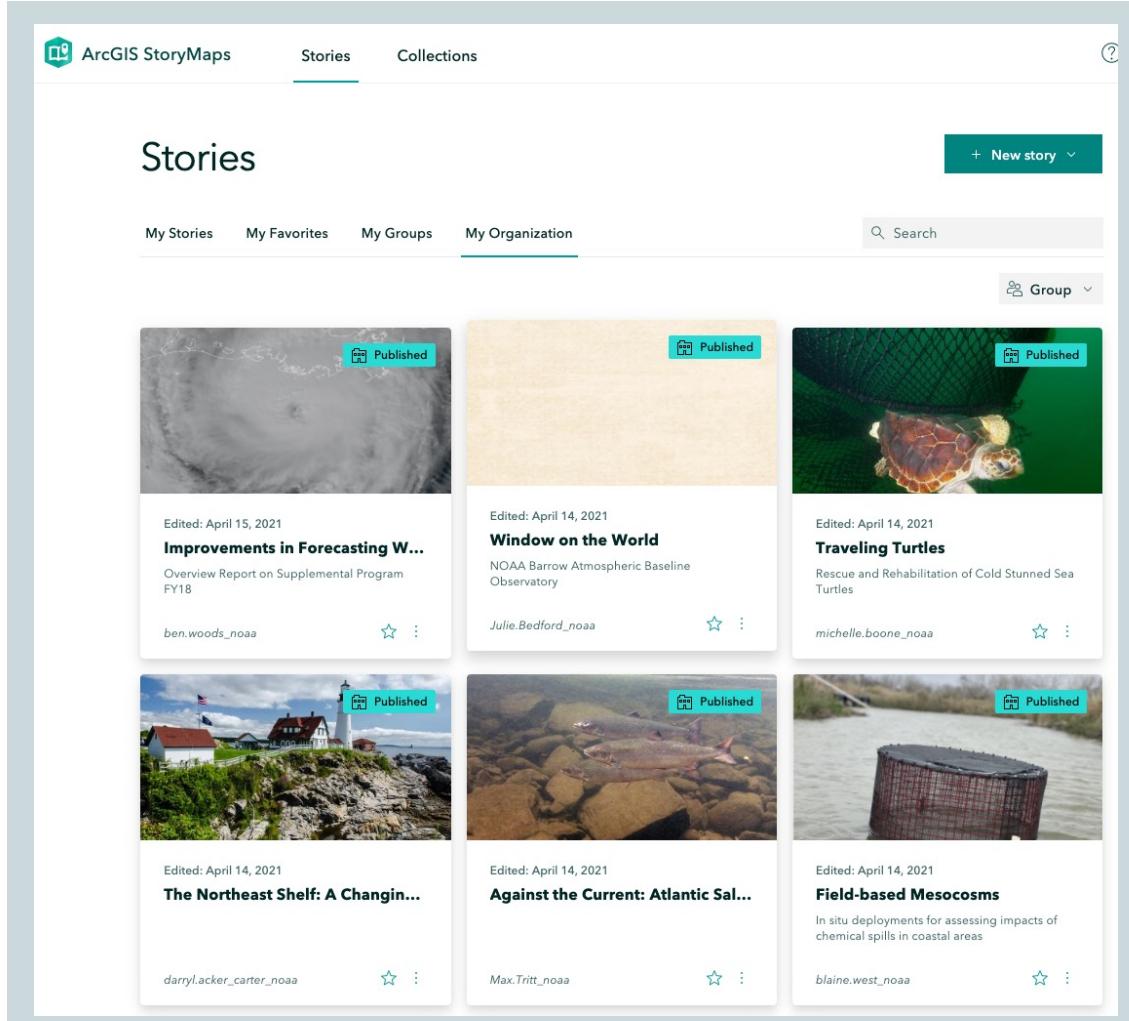
StoryMaps is accessed through NOAA's
GeoPlatform on Esri (noaa.maps.arcgis.com)

Login using your NOAA credentials



The screenshot shows the "WELCOME TO NOAA's GeoPlatform" page. It features the NOAA logo and a tagline: "Providing geospatial data, maps, and analytics in support of NOAA's mission". Below this are four main feature cards: "Coastal Flooding", "Digital Elevation Models Global Mosaic (Color Shaded Relief)", "Historical Hurricane Tracks Tool", and "Mapping Marine Boundaries and Statutes". A large callout at the bottom left states: "NOAA's GeoPlatform is a GIS application using Esri's ArcGIS Online. The website is available to the public for browsing. Only NOAA staff have the ability to create accounts and may create their own account by logging in using their NOAA CAC or LDAP credentials. If you need help please submit a request on the [NOAA Esri Central Support](#) website." At the bottom are ten smaller category icons: Charting Geodesy, Climate, Education, Fisheries, Marine Aviation, Oceans Coasts, Research, Sanctuaries, Satellites, and Weather.

In StoryMaps, you can view all NOAA-produced content under the "My Organization" tab.



The screenshot shows the "Stories" tab of the ArcGIS StoryMaps interface. The top navigation bar includes "ArcGIS StoryMaps", "Stories", "Collections", and a search bar. Below the navigation is a section titled "Stories" with tabs for "My Stories", "My Favorites", "My Groups", and "My Organization", with "My Organization" being the active tab. The main content area displays a grid of story cards, each with a thumbnail image, a title, an editor's name, and a "Published" badge. The stories listed are: "Improvements in Forecasting W...", "Window on the World", "Traveling Turtles", "The Northeast Shelf: A Changin...", "Against the Current: Atlantic Sal...", and "Field-based Mesocosms". Each card also includes a date edited and a brief description.

CSL Science Review

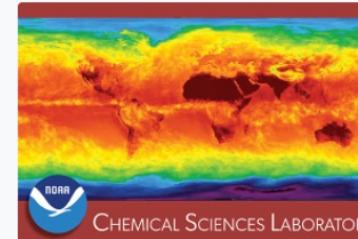
csl.noaa.gov/reviews/2021/

- 14 StoryMaps in total, each created by a team of 3-4 researchers
- Guidance on structure and content by Chelsea & Megan
- Content review/editing by Megan
- Technical support and video coordination by Chelsea

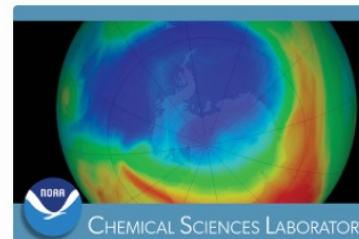
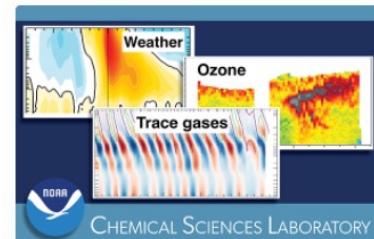
1. Research Theme: Air Quality



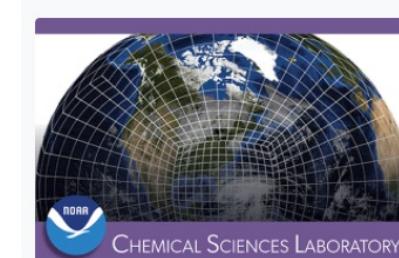
2. Research Theme: Climate



3. Research Theme: Stratosphere



4. Research Strategies



5. Leadership & Contributions



StoryMap Example

Wild and Prescribed Fires



Esri StoryMaps software

Pros

- NOAA-wide Enterprise account (GeoPlatform)
 - Free & accessible to all employees
 - Easy to collaborate across Labs, Programs, and Line Offices
 - Content ownership stays with NOAA, not lost to an employee's personal account on an external program
- Easy-to-learn graphical user interface (does not require any advanced computer skills or programming)
- Relatively flexible software; StoryMaps can be as simple or as complex as you want
- Integrates with Esri's traditional ArcGIS mapping capabilities

Cons

- Software limitations
 - Does not (yet?) support any custom coding; Have to work within the StoryMap builder
 - StoryMaps is not as established as the ArcGIS side of Esri, so there are still some minor bugs and quirks.
 - ...but, Esri is regularly adding new features and fixes (updates announced usually every few months)
- One-size-fits-all that doesn't make everybody happy
- They take more time to produce, generally, than a standard webstory or article (*but time \propto complexity*)

Esri StoryMaps is not the only digital storytelling software, but it does a good job balancing usability vs. features

Easy to Use

Feature-Rich



Using StoryMaps for communications

When to use StoryMaps

- To communicate multi-faceted topics, concepts, projects
- To communicate more complex topics where visuals are needed to add clarity and understanding
- To reach a larger range of audiences (incl. younger audiences)
- For more “evergreen” topics that span multiple projects and/or multiple Line Offices (e.g., hurricanes, climate, drought)
 - State of the Science Fact Sheet topics would work very well for StoryMaps
- For topics in which we have a lot of visual assets

When NOT to use StoryMaps

- Quick news highlights
- Individual, stand-alone publications

StoryMaps do not take the place of social media posts or NOAA Research webstories

Leveraging StoryMaps for Outreach

A few ideas:

- Educational StoryMaps about NOAA research topics or field campaigns, with embedded photos, videos, scientist interviews, etc.
 - *Boulder Outreach Coordination Committee is working on several for new outreach webpage*
- Virtual lab tours (see AOML's example)
- Storytelling competitions using NOAA data (see [UN SDGs 2020 Competition](#) and [National Geographic "Restoring Our Oceans" 2021 Competition](#))
 - general public or student learning activity
 - *creating StoryMaps is also an effective learning tool;*
 - *"teach students to be story tellers, not just story readers"*
- "Crowdsourced" StoryMaps

Conclusions

StoryMaps have a lot of potential to be an effective and engaging tool for both our Communications and Outreach.

Interactive multimedia approach makes StoryMaps accessible to a wide range of diverse audiences.

Narrative communication creates an emotional connection to the content, which increases information retention.

Creating StoryMaps can be more time-consuming, and so are not appropriate for everything, but the extra time can be worth it.